SE3910 – REAL TIME SYSTEMS

WilSRA Coding Standards

Real time 54/ Qualities

- Today
 - Real Time Software Qualities
- Monday
 - Structured Design and Data Flow Diagrams
- Wednesday
 - Performance Analysis

- Explain the difference between internal and external qualities of software
- List the 8 qualities of real-time software
- Explain how one might assess the qualities of real time software
- Explain the concept of software reliability
- Explain the exponential model of software reliability
- Explain the reliability curves typically exhibited by software
- Calculate the reliability of a software system at a given time
- Explain how one might measure the 8 qualities of real time software

Discussion Internal Quilities Source (pl Design Kenhability Kenhability

Th is im aq

External Qualities

Shuser Qualities of the software which are observable to the user

Internal Qualities

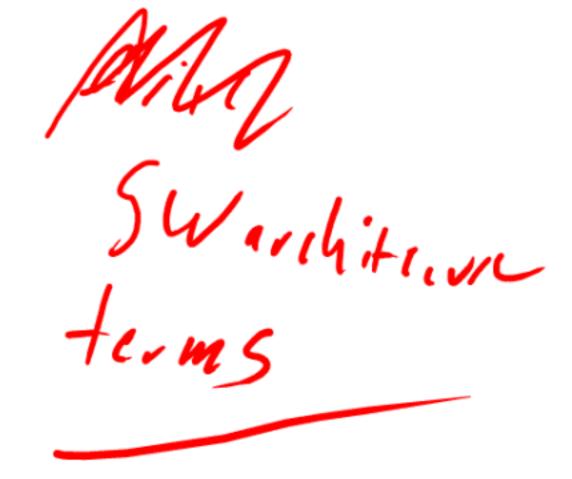
• Qualities which are not directly observable by the user but

the SW.

While important to know, the true impulance is to beath to Measure + hese.

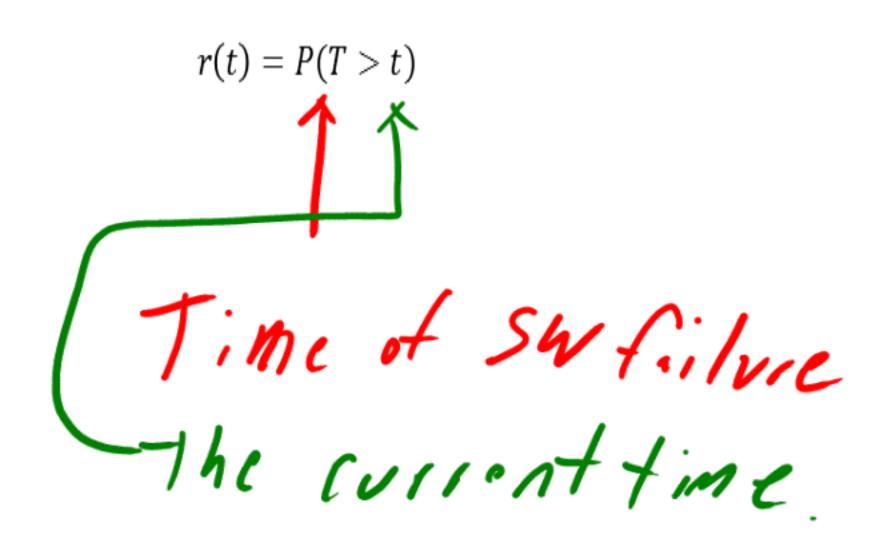


- Correctness
- Performance
- Usability
- Interoperability
- Maintainability
- Portability
- Verifiability



How often it forts. Her it Keeps Working 7. Rolinbily and avai, labitz

- Software Reliability is defined as:
- "the probability of failure-free software operation for a specified period of time in a specified environment." [ANSI91][Lyu95]



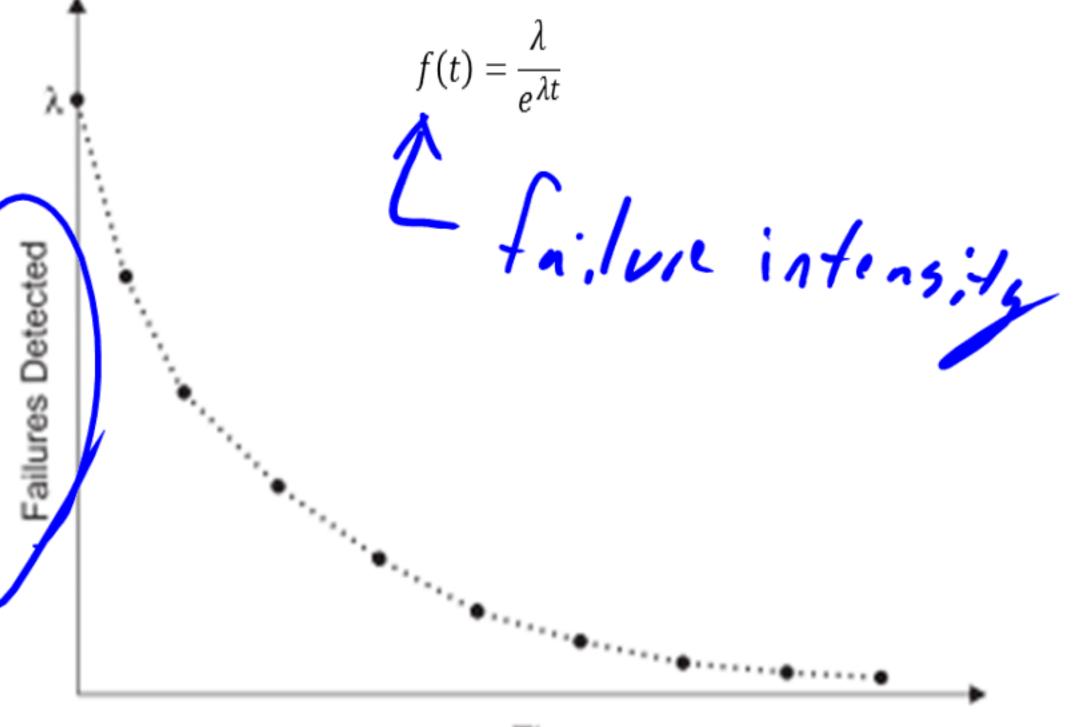
XAMPI F

An airplane software system has a failure probability of 10-6 failures per hour. What
is the probability of reliable operation for a 10 hour flight?

Foreigh hour 10-6 failures.
.00 0001 failures/hours

If I have a 10 hr stight,
What is the the expected
reliability?

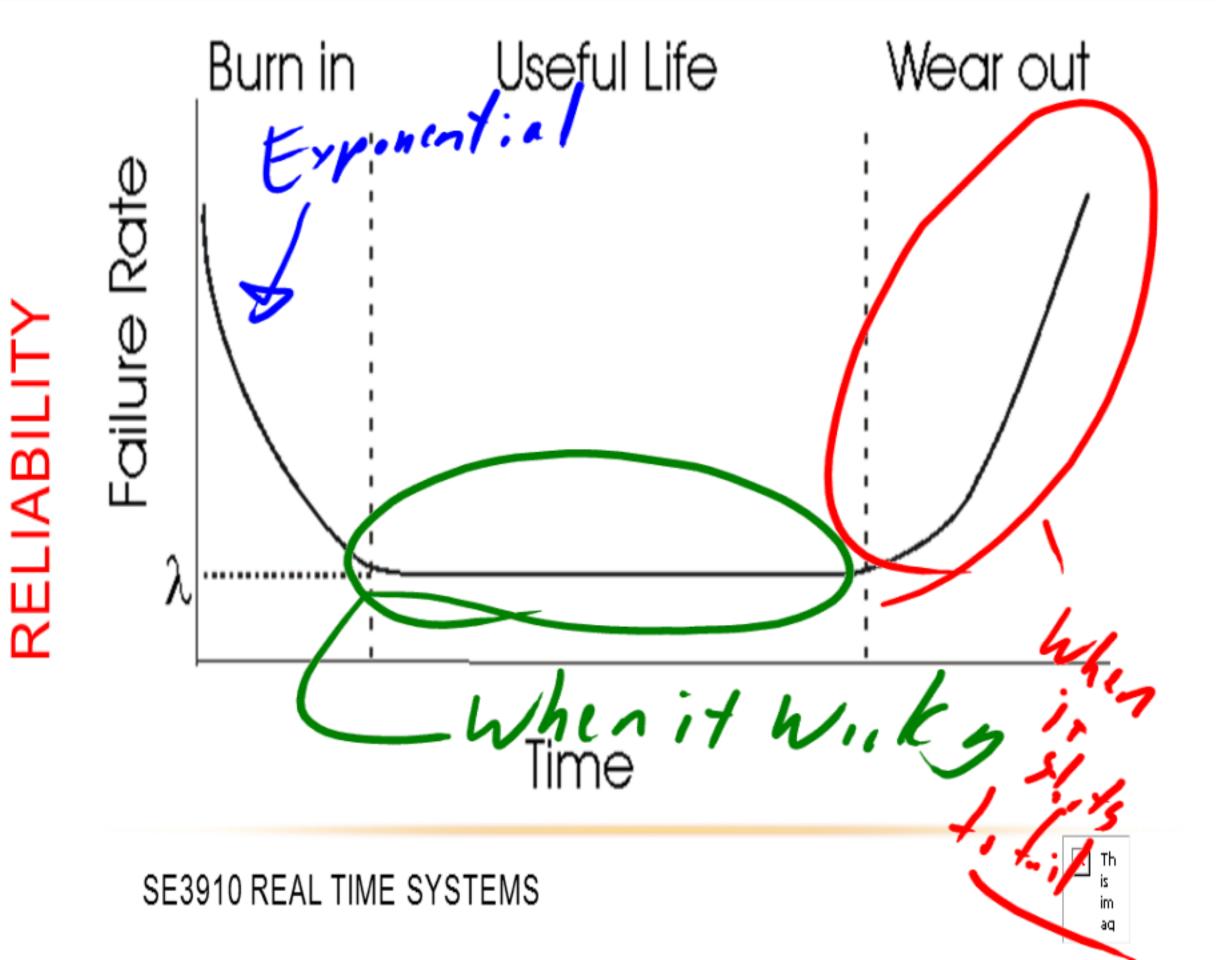
99%. reliability per hour 1 hour = 7.01 porbability of filme 1000 hours=) (.01 *1000) 1-12-9 Not 500

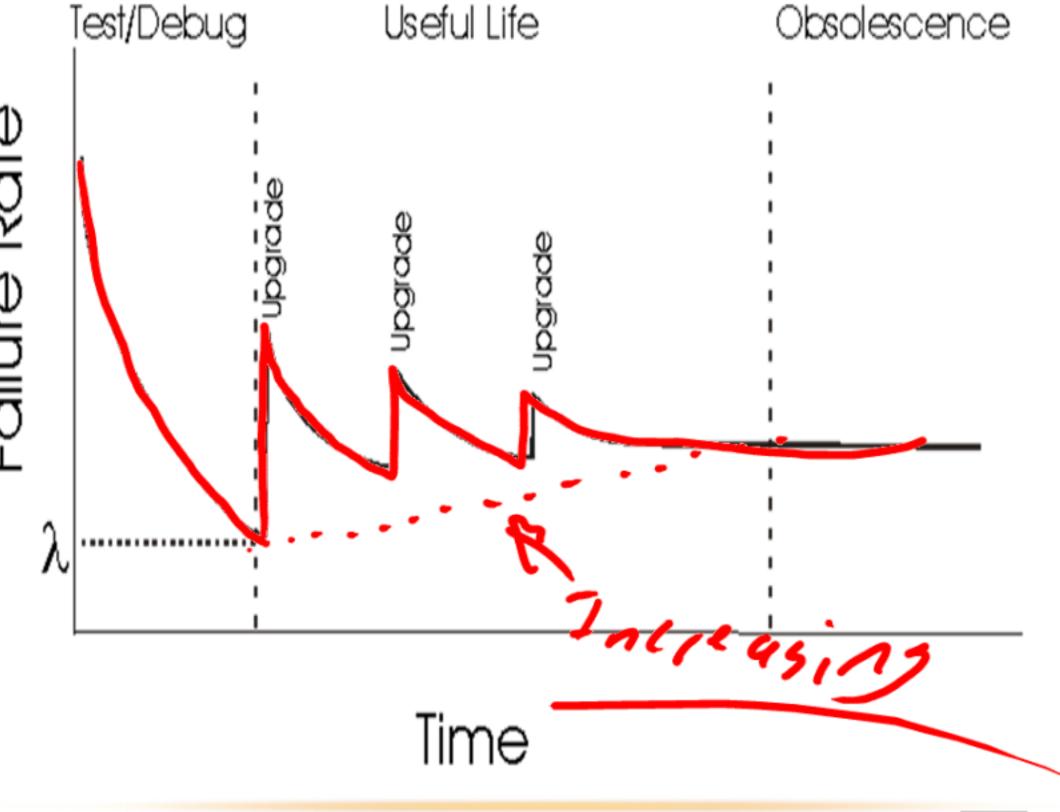


Time

SE3910 REAL TIME SYSTEMS







SE3910 REAL TIME SYSTEMS



- MTFF
 - The amount of time that it takes for the first failure to occur
- MTBF
 - The mean time between software failures



CORRECTNESS

How many deviation from the specified performance are exhibited by the software

ANY deviation.

Att menns 'substantie!

fille

SE3910 REAL TIME SYSTEMS



An explicit measure for measuring algorithmic performance based on complexity theory

For a real time system, it is extremely important that the system be built estimating performance from the beginning

OSWA Gorithms

Performance must be verified after the system is built

The ease of use of the system

Typically requires prototyping of the system for users to evaluate

Bulding Molkups

- The ability to exist and cooperate with other relevant software
 - Very important in component based systems

Extremely important for real time systems

Improved by using open systems





- The anticipation of change within a software system.
 - Evolvability
 - How easily the system can be changed to accommodate new features or modifications
 - Reparability
 - Allows for the fixing of defects with reasonable effort

- How easily can the software be adapted to run in different environments
 - Achieved through deliberate design strategies

Often best met through the usage of an industry standard API

Hard to do with real time systems, but it can be done.



The degree to which various qualities can be verified

- Main focus for real time systems
 - Deadline satisfaction _____

There is a general shift

Correctness Etaly Systems Reliabilly and maintainsilty

TABLE 6.2. Software Qualities and Possible Means for Measuring Them

Software Quality	Possible Measurement Approach
Reliability	Probabilistic measures, MTFF, MTBF, heuristic measures
Correctness	Probabilistic measures, MTFF, MTBF
Performance	Algorithmic complexity analysis, simulation, direct measurement
Usability	User feedback from surveys and problem reports
Interoperability	Compliance with relevant open standards
Maintainability	Anecdotal observation of resources spent
Portability	Anecdotal observation of resources spent
Verifiability	Insertion of special monitoring code