

## SE3910 – REAL TIME SYSTEMS

Queuing Theory

- 1 Lines

- Today
  - Queuing Theory
- Monday
  - Memory Utilization
- Wednesday
  - Toyota systems failure

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Final Exam: Monlag 14:00
SE3910 REAL TIME SYSTEMS

- Explain the concept of a Poisson queue

  Explain how to calculate the average servicing time for a system

  And Andrew

  Andrew
- For an M/M/1 queue system, calculate the average response time and the average number of customers in the system
- Calculate the mean response time for an M/M/2 queue.
- Calculate the Average time spent in an M/M/infinite-queue system.

- Working with a partner
  - One person will solve these easy math problems

One person will time how long it takes to solve all of these math problems

We'll record the times at the end for data analysis purposes.









- The classical applied statistics problem is the producer consumer problem
  - Producer
    - Makes something that needs to be processed
  - Consumer
    - Processes something that has been made by the producer

- Standard description is a tuple
  - Probability distribution for the arrival of "customers" / Probability distribution of the time needed to service each customer / Number of processors consuming the data

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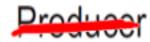
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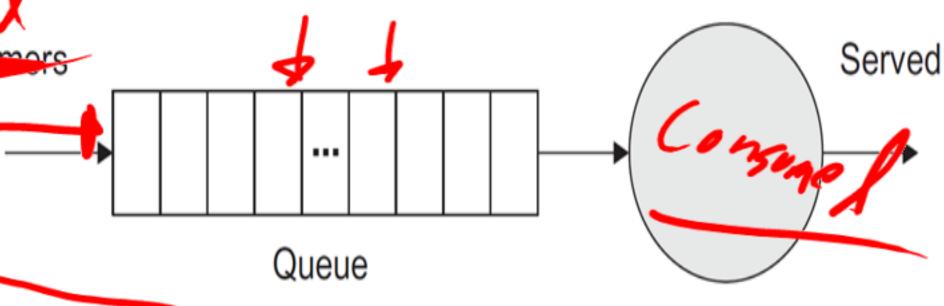
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SE3910 REAL TIME SYSTEMS





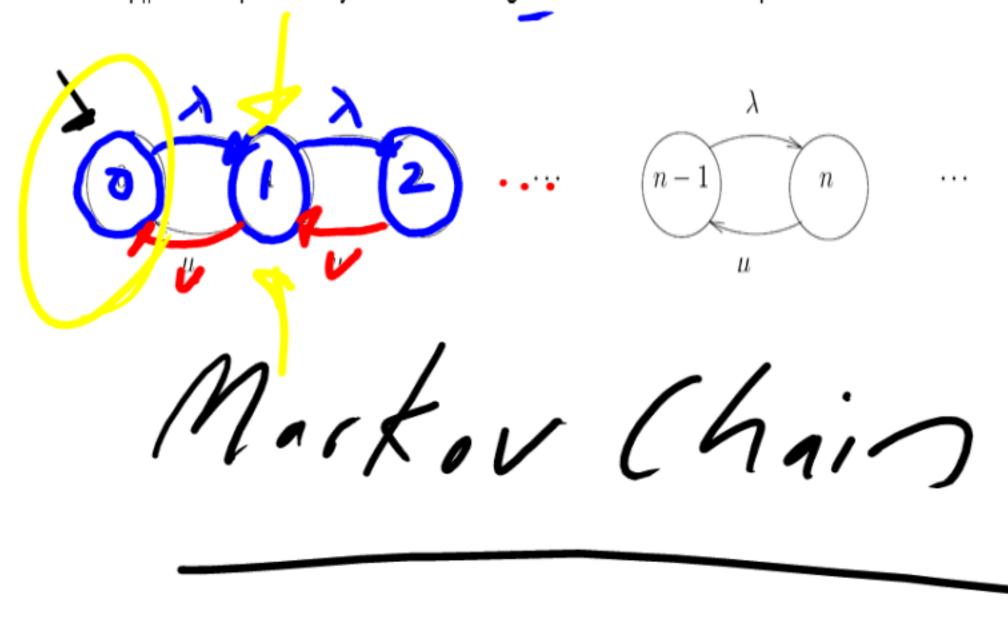


- M/M/1 queue is the simplest system / :/// 1/2 established
  - M represents exponentially distributed systems with a Poisson distribution
- Mean arrival time =  $\frac{1}{\lambda}$
- Mean processing time =  $\frac{1}{\mu}$
- $\frac{1}{\lambda} > \frac{1}{\mu}$

Howling



- Let N be the average number of customers in the queue
- Let p<sub>n</sub> be the probability of there being n customers in the queue



- Lets write an equation for n=0



Lets write a balance equation for n=1

$$P_0\lambda + P_2 = P_1(\lambda u)$$

- Lets write a global balance equation for n=l
- What is the sum of p0...pn?

$$P_{\bullet}(HP+P^{2}+P^{3}+...)=1$$

If  $\lambda < \mu$ , then p0/(1- $\rho$ )=1



The average number of customers in the queue is thus:

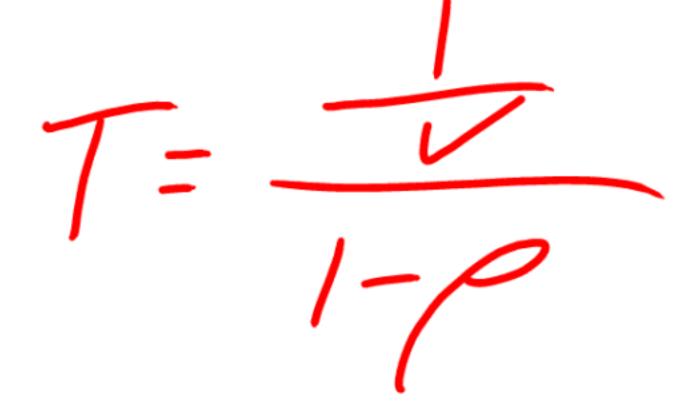


Little's Theorem

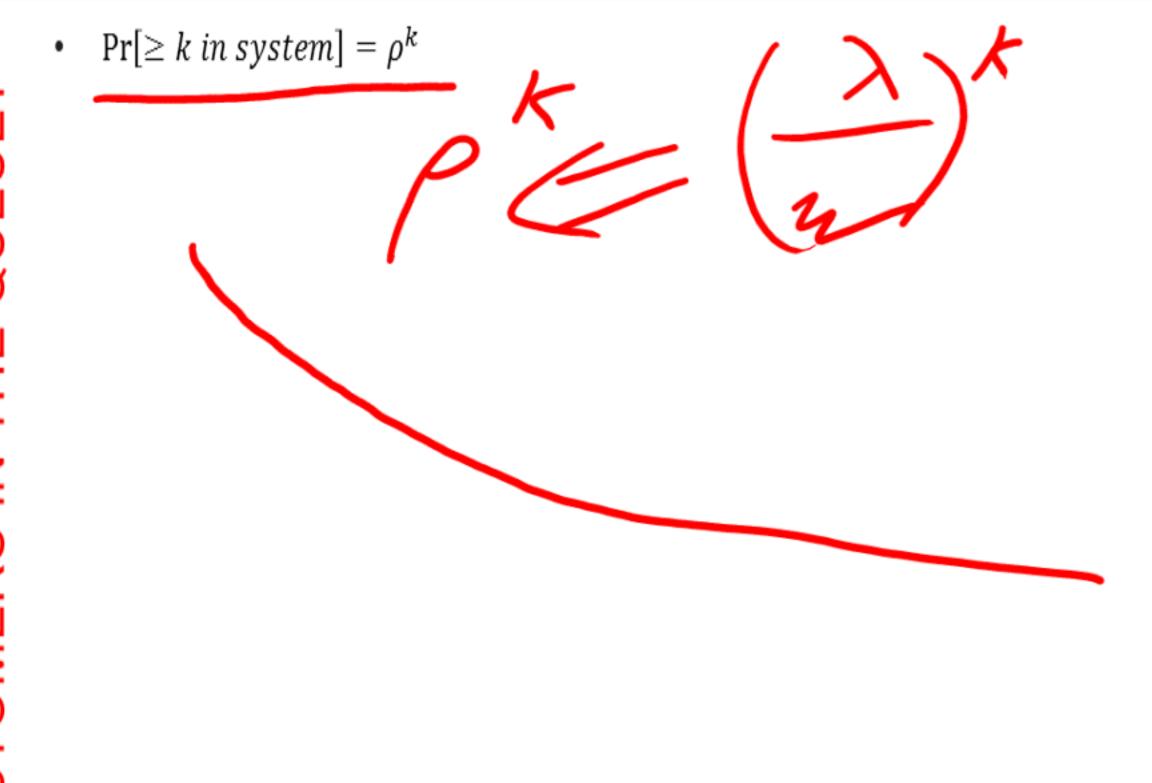


## WHAT IS THE MEAN TIME SOMEONE WOULD SPEND IN THE QUEUE?

## $T = \frac{1/\mu}{1-\rho}$







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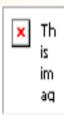
- We have a web server
  - Single thread for right now
  - 10 MB/s Ethernet connection feeding from the site.
  - What is the mean time it will take to download files?

File Size (KB)	Download Time (10 MB/s etherne	Probability of being accessed	Product
5	0.004	0.05	.00UZ
10	0.008	0.05	.0004
15	0.012	0.1	.0012
20	0.016	0.15	.0029
100	0.08	0.1	-008
500	0.4		• •
1000	0.8		.12
1500	1.2		.12
2000	1.6	0.05	08

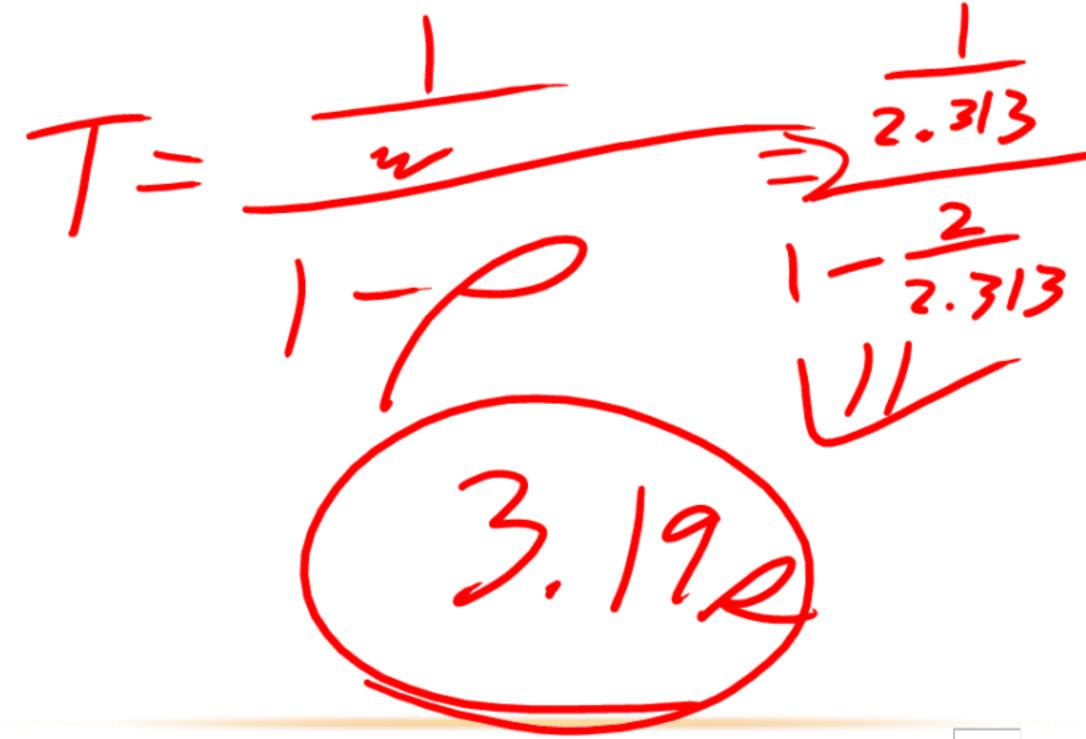
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- Lets say that a web request is received every 500ms by the server.
  - · What is the probability that the server will be idle?

$$P_r()=1)$$
 in system.  
 $\downarrow = 1$   $\downarrow = 1$ 

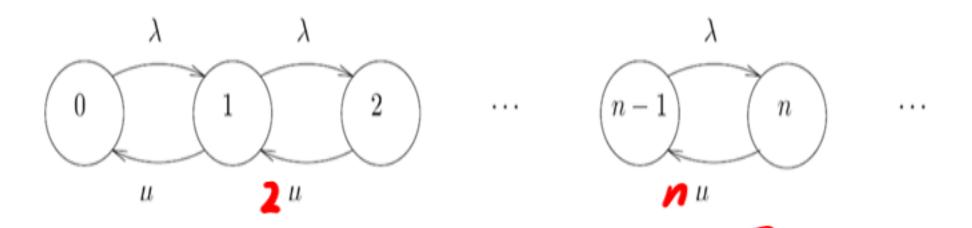


$$T = \frac{1/\mu}{1-\rho}$$

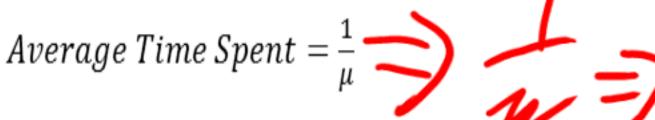


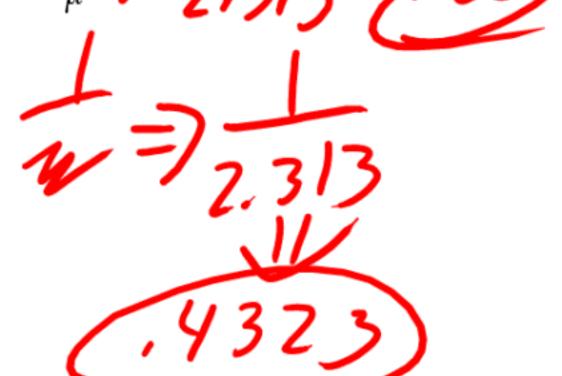


M/M/∞ Queue



Average Number of customers =  $\frac{\lambda}{\mu}$ 





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im aq • Mean number of customers in the system:

$$L = \frac{2\,\rho}{1-\rho^2}.$$

• Mean time to go through the system:

$$W = \frac{2\rho}{\lambda (1 - \rho^2)} = \frac{1}{\mu (1 - \rho^2)}.$$

Mean waiting time in the queue:

$$W_q = W - \frac{1}{\mu} = \frac{\rho^2}{\mu(1 - \rho^2)}.$$

• Mean number of customers in the queue:

$$L_q = \lambda W_q = \frac{2 \rho^3}{1 - \rho^2}.$$

## WHAT IS THE MEAN RESPONSE TIME IF OUR SYSTEM HAS 2 THREADS PROCESSING REQUESTS?

